

National Elfe Survey 3.5 years Face-to-face

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1. GENERAL INFORMATION

INTRO: The interviewer arrives at the child's home. S/he briefly explains how the visit will proceed, based on the information given in the contact sheet, before opening his/her computer.

AGE3A (constructed variable) Child's age at the time of interview (in months)
AGE3AJR (constructed variable) Child's age at the time of interview (in days)
*DATEJ Contact date: day II_I
*DATEM Contact date: month III
DATEA Contact date: year II_I
DURCONTACTH Start of interview (hour)
DURCONTACTM Start of interview (minute)

INT: INTRODUCE YOURSELF TO THE CHILD TO GAIN HIS/HER TRUST IF YOU SENSE THAT HE/SHE IS SHY OR IF YOU HAVE NEVER MET HIM/HER BEFORE. "We're going to play some games together. I hope that's OK with you."

2. DRAWING

INTRO: The interviewer asks the child to draw a man on a sheet of white unlined A4 paper that s/he has brought with him/her, presented to the child in portrait format (vertical). If the child has his/her own colour crayons or felt pens, s/he can use them to draw the picture (using several colours if s/he wishes). S/he is not allowed to use an eraser. The picture must be drawn from memory, with no visible model that the child can copy.

INT TO CHILD: "You are going to draw a picture of a man on this sheet of paper. Draw me a nice picture and take your time." PLACE THE CHILD CLOSE TO YOU SO THAT YOU CAN SEE WHICH HAND(S) S/HE USES TO DRAW WITH. IF THE CHILD DRAWS SOMETHING OTHER THAN A MAN (A HOUSE...), GENTLY REMIND HIM/HER ONCE TO DRAW A MAN.

DESSIN

Did the child draw a picture?

- 1 Yes, immediately
- 2 Yes, but s/he needed some encouragement
- 3 Yes, but s/he needed a lot of encouragement
- 4 No

IF DESSIN NE 4

Which hand did s/he use?

DESSINMAIN

- 1 Right hand
- 2 Left hand
- 3 Both hands

*GRAND

INT TO CHILD: "And I wanted to ask you something: what would you like to do when you grow up?"

<u>INT:</u> PRAISE THE CHILD FOR HIS/HER PICTURE THEN MOVE ON USE THIS PRECISE WORDING AND NOT OTHER WORDS LIKE "DREAM" OR "JOBS". SEVERAL ANSWERS ACCEPTED. IF THE CHILD REFUSES TO ANSWER, NOTE DOWN "REFUSAL" AND HIS/HER REACTION.

3. BAS

INT: NOTE THE NUMBER OF THE COLUMN IN WHICH THE CHILD PLACED THE RELEVANT IMAGE.

INT: IF THE CHILD CHANGES HIS/HER ANSWER SPONTANEOUSLY, NOTE THE LAST ANSWER. IF THE CHILD CHANGES
HIS/HER ANSWER SEVERAL TIMES, ASK IF S/HE IS HAPPY WITH THE LAST ANSWER OR IF S/HE DOESN'T KNOW.

INT: YOU MUST NEVER PRAISE THE CHILD (EXCEPT ON TEST PAGE 4). YOU MUST REMAIN NEUTRAL AND USE WORDING
SUCH AS "LET'S CARRY ON" OR "ANOTHER PICTURE", "HERE'S A NEW PICTURE" TO MAINTAIN THE CHILD'S ATTENTION.
THE PARENTS MUST NOT INTERVENE.

[Prog: if 6 wrong answers in 8 consecutive questions, stop test and move on to APREBAS]

REPBAS1 (constructed variable)

Answer BAS1

- 1 Correct ← IF BAS1=3
- 8 Refusal ← IF BAS1=8
- 9 DON'T KNOW ← IF BAS1=9

REPBAS2 (constructed variable)

Answer BAS2

- 1 Correct ← IF BAS2=1
- 8 Refusal ← IF BAS2=8
- 9 DON'T KNOW ← IF BAS2=9

REPBAS3 (constructed variable)

Answer BAS3

- 1 Correct ← IF BAS3=3
- 8 Refusal ← IF BAS3=8
- 9 DON'T KNOW ← IF BAS3=9

REPBAS4 (constructed variable)

Answer BAS4

- 1 Correct ← IF BAS4=2
- 8 Refusal ← IF BAS4=8
- 9 DON'T KNOW ← IF BAS4=9

REPBAS5 (constructed variable)

- 1 Correct ← IF BAS5=1
- 8 Refusal ← IF BAS5=8
- 9 DON'T KNOW ← IF BAS5=9

REPBAS6 (constructed variable)

Answer BAS6

- 0 Incorrect ← IF BAS6=(1, 2, 3)
- 1 Correct ← IF BAS6=4
- 8 Refusal ← IF BAS6=8
- 9 DON'T KNOW ← IF BAS6=9

REPBAS7 (constructed variable)

Answer BAS7

- 1 Correct ← IF BAS7=2
- 8 Refusal ← IF BAS7=8
- 9 DON'T KNOW ← IF BAS7=9

REPBAS8 (constructed variable)

Answer BAS8

- 1 Correct ← IF BAS8=2
- 8 Refusal ← IF BAS8=8
- 9 DON'T KNOW ← IF BAS8=9

REPBAS9 (constructed variable)

Answer BAS9

- 0 Incorrect ← IF BAS9=(2, 3, 4)
- 1 Correct ← IF BAS9=1
- 8 Refusal ← IF BAS9=8
- 9 DON'T KNOW ← IF BAS9=9

REPBAS10 (constructed variable)

Answer BAS10

- 1 Correct ← IF BAS10=4
- 8 Refusal ← IF BAS10=8
- 9 DON'T KNOW ← IF BAS10=9

REPBAS11 (constructed variable)

Answer BAS11

- 1 Correct ← IF BAS11=3
- 8 Refusal ← IF BAS11=8
- 9 DON'T KNOW ← IF BAS11=9

REPBAS12 (constructed variable)

- 0 Incorrect ← IF BAS12=(2, 3, 4)
- 1 Correct ← IF BAS12=1
- 8 Refusal ← IF BAS12=8
- 9 DON'T KNOW ← IF BAS12=9

REPBAS13 (constructed variable)

Answer BAS13

- 1 Correct ← IF BAS13=1
- 8 Refusal ← IF BAS13=8
- 9 DON'T KNOW ← IF BAS13=9

REPBAS14 (constructed variable)

Answer BAS14

- 0 Incorrect ← IF BAS14=(1, 2, 4)
- 1 Correct ← IF BAS14=3
- 8 Refusal ← IF BAS14=8
- 9 DON'T KNOW ← IF BAS14=9

REPBAS15 (constructed variable)

Answer BAS15

- 0 Incorrect ← IF BAS15=(1, 3, 4)
- 1 Correct ← IF BAS15=2
- 8 Refusal ← IF BAS15=8
- 9 DON'T KNOW ← IF BAS15=9

REPBAS16 (constructed variable)

Answer BAS16

- 0 Incorrect ← IF BAS16=(1, 3, 4)
- 1 Correct ← IF BAS16=2
- 8 Refusal ← IF BAS16=8
- 9 DON'T KNOW ← IF BAS16=9

REPBAS17 (constructed variable)

Answer BAS17

- 1 Correct ← IF BAS17=3
- 8 Refusal ← IF BAS17=8
- 9 DON'T KNOW ← IF BAS17=9

REPBAS18 (constructed variable)

Answer BAS18

- 0 Incorrect ← IF BAS18=(1, 2, 3)
- 1 Correct ← IF BAS18=4
- 8 Refusal ← IF BAS18=8
- 9 DON'T KNOW ← IF BAS18=9

REPBAS19 (constructed variable)

- 1 Correct ← IF BAS19=1
- 8 Refusal ← IF BAS19=8
- 9 DON'T KNOW ← IF BAS19=9

REPBAS20 (constructed variable)

Answer BAS20

- 1 Correct ← IF BAS20=3
- 8 Refusal ← IF BAS20=8
- 9 DON'T KNOW ← IF BAS20=9

REPBAS21 (constructed variable)

Answer BAS21

- 1 Correct ← IF BAS21=1
- 8 Refusal ← IF BAS21=8
- 9 DON'T KNOW ← IF BAS21=9

REPBAS22 (constructed variable)

Answer BAS22

- 1 Correct ← IF BAS22=2
- 8 Refusal ← IF BAS22=8
- 9 DON'T KNOW ← IF BAS22=9

REPBAS23 (constructed variable)

Answer BAS23

- 0 Incorrect ← IF BAS23=(1, 3, 4)
- 1 Correct ← IF BAS23=2
- 8 Refusal ← IF BAS23=8
- 9 DON'T KNOW ← IF BAS23=9

REPBAS24 (constructed variable)

Answer BAS24

- 1 Correct ← IF BAS24=1
- 8 Refusal ← IF BAS24=8
- 9 DON'T KNOW ← IF BAS24=9

REPBAS25 (constructed variable)

Answer BAS25

- 1 Correct ← IF BAS25=3
- 8 Refusal ← IF BAS25=8
- 9 DON'T KNOW ← IF BAS25=9

REPBAS26 (constructed variable)

- 0 Incorrect ← IF BAS26=(1, 2, 3)
- 1 Correct ← IF BAS26=4
- 8 Refusal ← IF BAS26=8
- 9 DON'T KNOW ← IF BAS26=9

REPBAS27 (constructed variable)

Answer BAS27

- 1 Correct ← IF BAS27=4
- 8 Refusal ← IF BAS27=8
- 9 DON'T KNOW ← IF BAS27=9

REPBAS28 (constructed variable)

Answer BAS28

- 0 Incorrect ← IF BAS28=(1, 2, 4)
- 1 Correct ← IF BAS28=3
- 8 Refusal ← IF BAS28=8
- 9 DON'T KNOW ← IF BAS28=9

REPBAS29 (constructed variable)

Answer BAS29

- 1 Correct ← IF BAS29=1
- 8 Refusal ← IF BAS29=8
- 9 DON'T KNOW ← IF BAS29=9

REPBAS30 (constructed variable)

Answer BAS30

- 0 Incorrect ← IF BAS30=(2, 3, 4)
- 1 Correct ← IF BAS30=1
- 8 Refusal ← IF BAS30=8
- 9 DON'T KNOW ← IF BAS30=9

REPBAS31 (constructed variable)

Answer BAS31

- 1 Correct ← IF BAS31=2
- 8 Refusal ← IF BAS31=8
- 9 DON'T KNOW ← IF BAS31=9

REPBAS32 (constructed variable)

Answer BAS32

- 1 Correct ← IF BAS32=2
- 8 Refusal ← IF BAS32=8
- 9 DON'T KNOW ← IF BAS32=9

REPBAS33 (constructed variable)

Answer BAS33

- 0 Incorrect ← IF BAS33=(1, 2, 3)
- 1 Correct ← IF BAS33=4
- 8 Refusal ← IF BAS33=8
- 9 DON'T KNOW ← IF BAS33=9

INT TO CHILD: "We've finished the first game now. Let's carry on with some more short games if that's OK with you."

SCOREBASB1 (constructed variable)

Raw score (number of correct answers)

SCOREBASRO (constructed variable)

Number of incorrect answers

SCOREBASR8 (constructed variable)

Number of refusals to answer

SCOREBASR9 (constructed variable)

Number of "don't know" answers

SCOREBASRAW (constructed variable)

Raw score: Picture Similarities Test, British Ability Scales

SCOREBASRAWSUM (constructed variable)

Theoretical maximum number of test pages: takes account of the child's age and the proportion of correct answers given (Picture Similarities Test, British Ability Scales) (cf. protocol)

SCOREBASABIL (constructed variable)

Ability score after taking account of age, Picture Similarities Test, British Ability Scales

SCOREBASPERC (constructed variable)

Ability score percentile based on the specific age reference of the British Ability Scales

APREBAS

Do you think that the child answered seriously (s/he didn't deliberately give wrong answers)?

- 1 Yes
- 2 No
- 9 Don't know

4. VISION TESTS

a. Vision

LUNETTES

INT TO PARENT: Does [Elfe child] usually wear glasses?

- 1 Yes
- 2 No

INT: IF THE CHILD WAS PRESCRIBED GLASSES BUT WEARS THEM RARELY OR NEVER, CODE NO

IF LUNETTES=1

BASLUNET

Did [Elfe child] wear his/her glasses to do the previous test (BAS test)?

- 1 Yes
- 2 No

IF LUNETTES=1

CACHE

INT TO PARENT: Does [Elfe child] wear an EYEPATCH?

- 1 Yes, on his/her right eye
- 2 Yes, on his/her left eye

IF LUNETTES=1

LUNETMISES

First test with glasses

<u>INT:</u> IF THE CHILD IS NOT WEARING HIS/HER GLASSES, ASK THE PARENT: "CAN [ELFE CHILD] PUT HIS/HER GLASSES ON NOW?"

1 Yes (Glasses put on or already on)

INT: BRIEF REMINDER OF MAIN STAGES:

- PLACE THE BOOKLET 30 CM FROM THE CHILD'S EYES
- DO NOT HESITATE TO ASK FOR MORE LIGHT IF NECESSARY
- START WITH THE TEST WITH GLASSES IF THE CHILD USUALLY WEARS THEM

ATTENTION: ONLY SHOW THE MIDDLE IMAGE

<u>LAST</u> VALIDATED LEVEL: IF <u>MIDDLE</u> IMAGE + <u>AT LEAST</u> ONE <u>SIDE</u> IMAGE

- IN THE EVENT OF FAILURE, RETURN TO <u>PREVIOUS</u> PAGE(S) UNTIL A LAST LEVEL IS VALIDATED
- REPOSITION THE CHILD IF S/HE MOVES CLOSER

<u>INT:</u> IF THE CHILD TRIES TO MOVE CLOSER TO THE BOOKLET "IN THIS GAME YOU MUSTN'T MOVE EVEN IF THE PICTURES GET SMALLER AND SMALLER."

<u>INT:</u> BEFORE STARTING THE TEST, LET THE CHILD TRY OUT THE TEST WITH THE PRACTICE PAGES (PAGES 4 AND 5). IF THE CHILD GIVES A WRONG ANSWER, SHOW HIM/HER THE RIGHT IMAGE.

IF LUNETTES=2 OU LUNETMISES=1

VISIONHAB

Specify: _____

After testing with the pages for	"binocular vision under habitual conditions"	$^{\prime\prime}$ (pages 7 to 14), what is the last
validated level for near vision?		

1 No level was validated (the child tried but didn't succeed) 3 A12 4 A10 5 A8 6 A6 7 A5 8 A4 9 A3 88 Refusal, didn't want to play the game 99 Test not done (if child has health problems that make it impossible to perform the test) INT: NOTE DOWN THE LAST VALIDATED LEVEL, I.E. THE CARD ON WHICH THE CHILD RECOGNIZED THE MIDDLE IMAGE AND AT LEAST ONE SIDE IMAGE ETC. *IF VISIONHAB=99* **VISIONHABP** Specify: _____ INT: IF LUNETMISES=1, A SECOND TEST MUST NOW BE DONE WITHOUT GLASSES. ASK THE PARENT TO REMOVE THEM "NOW WE NEED YOUR CHILD TO TAKE OFF HIS/HER GLASSES" IF LUNETMISES=2 "NOW WE WILL DO THE TEST WITHOUT GLASSES." *IF LUNETTES=1* **VISIONSSLUN** INT: After testing with the pages for "binocular vision under habitual conditions" (pages 7 to 14), what is the last validated level for near vision? 1 No level was validated (the child tried but didn't succeed) 2 A20 3 A12 4 A10 5 A8 6 A6 7 A5 8 A4 9 A3 88 Refusal, didn't want to play the game 99 Test not done (if child has health problems that make it impossible to perform the test) IF VISIONSSLUN=99 **VISIONSSLUNP**

IF VISIONHAB NE (99, 88) OU VISIONSSLUN NE (99, 88)

DISTTEST

INT: The tests were done with a distance between the child's eyes and the booklet of:

- 1 30 cm or slightly more
- 2 20-30 cm
- 3 Below 20 cm
- 4 Distances varied during the test

IF VISIONHAB NE (99, 88) OU VISIONSSLUN NE (99, 88)

APPLIQTEST

INT: Do you think that the child answered seriously?

- 1 Yes
- 2 No
- 9 Don't know

b. Praxis

INT: OPEN THE BOOKLET ON THE "PRAXIS" PAGE (PAGE 24) WITH THE PICTURE OF TWO HANDS AND SAY TO THE CHILD: "Look what I'm doing with my hands now! Look, I'm putting them like this, can you do the same as me? Try!"

PRAXIE

INT: Can [Elfe child] put his/her hands in the same position as you? 1st ATTEMPT

- 1 Yes, success
- 2 No, failure
- 8 Didn't try, refusal

99 Test not done (if child has health problems that make it impossible to perform the test)

INT: THE ANSWER MUST BE CODED "YES, SUCCESS" IF THE THREE FOLLOWING CONDITIONS ARE MET:

- THE TIP OF THE THUMB OF ONE HAND IS TOUCHING THE TIP OF THE 5TH FINGER OF THE OTHER HAND;
- BOTH HANDS ARE IN THE SAME PLANE;
- PALMS ARE FACING IN OPPOSITE DIRECTIONS.

IF PRAXIE=2

PRAXIEBIS

INT: Propose a second test. "Look carefully at my hands, they are like this" - 2ND ATTEMPT: Can [Elfe child] put his/her hands in the same position as you?

- 1 Yes, success
- 2 No, failure
- 8 Didn't try, refusal

INT: THE ANSWER MUST BE CODED "YES, SUCCESS" IF THE THREE FOLLOWING CONDITIONS ARE MET:

- THE TIP OF THE THUMB OF ONE HAND IS TOUCHING THE TIP OF THE 5TH FINGER OF THE OTHER HAND;
- BOTH HANDS ARE IN THE SAME PLANE;
- PALMS ARE FACING IN OPPOSITE DIRECTIONS.

c. Fixing on an object

INT: OPEN THE BOOKLET ON THE "FIXING ON AN OBJECT" PAGE (PAGE 25). GET IN THE RIGHT POSITION BEFORE STARTING THE TIMER AND STOP IT WHEN THE BELL RINGS. HOLD A CRAYON IN FRONT OF YOU. THE CRAYON MUST BE AROUND 60 CM FROM THE CHILD.

"Now let's play another little game. Look at my crayon for 10 seconds without moving your eyes or your head. You must keep looking at it all the time. Are you ready? Let's count until we hear "stop". Will you count with me? 1..., 2..., ..."

FIXATION

Can [Elfe child] stare at the object without moving his/her head or eyes?

- 1 Yes
- 2 No
- 8 Didn't try, refusal
- 9 Test not done (if child has health problems that make it impossible to perform the test)

IF FIXATION=2

FIXATIONBIS

Can [Elfe child] stare at the object without moving his/her head or eyes?

INT TO CHILD: "This is a difficult game. Shall we try again?"

- 1 Yes
- 2 No
- 8 Didn't try, refusal

d. Superimposed images

IMAGENCHEV

INT: Ask the child what s/he sees in the picture on the "superimposed images" page (page 27).

"What can you see in this picture?"

INT: YOU CAN ENCOURAGE THE CHILD: "AND CAN YOU SEE ANYTHING ELSE?"

- 1 Played the game
- 8 Didn't try, refusal
- 9 Test not done (if child has health problems that make it impossible to perform the test)

IF IMAGENCHEV=1

SEAU

Did [Elfe child] name the bucket?

- 1 Yes
- 2 No (said words that had nothing to do with a bucket)

INT: ACCEPTED ANSWERS: BOWL, POT, GLASS (CONTAINER)...

IF IMAGENCHEV=1

BALAI

Did [Elfe child] name the broom?

- 1 Yes
- 2 No (said words that had nothing to do with a broom)

INT: ACCEPTED ANSWERS: BRUSH, SWEEPER...

IF IMAGENCHEV=1

CRAYON

Did [Elfe child] name the crayon?

- 1 Yes
- 2 No (said words that had nothing to do with a crayon)

INT: ACCEPTED ANSWERS: FELT PEN...

e. Drawing

INT: NOW THAT THE CHILD IS MORE FAMILIAR WITH YOU, ASK HIM/HER AGAIN TO DRAW A MAN ON A SHEET OF WHITE UNLINED A4 PAPER THAT YOU HAVE BROUGHT WITH YOU, PRESENTED TO HIM/HER IN PORTRAIT FORMAT (VERTICAL). IF THE CHILD HAS HIS/HER OWN COLOUR CRAYONS OR FELT PENS, S/HE CAN USE THEM TO DRAW THE PICTURE (USING SEVERAL COLOURS IF S/HE WISHES). S/HE IS NOT ALLOWED TO USE AN ERASER. THE PICTURE MUST BE DRAWN FROM MEMORY, WITH NO VISIBLE MODEL THAT THE CHILD CAN COPY.

YOU MUST GIVE THE CHILD THE FOLLOWING INSTRUCTIONS: "You are going to draw a picture of a man on this sheet of paper. Draw me a nice picture and take your time." PLACE THE CHILD CLOSE TO YOU SO THAT YOU CAN SEE WHICH HAND(S) S/HE USES TO DRAW WITH.

IF THE CHILD DRAWS SOMETHING OTHER THAN A MAN (A HOUSE...), GENTLY REMIND HIM/HER ONCE TO DRAW A MAN.

IF DESSIN=4

DESSINB

Did the child draw a picture?

INT: RECOVER THE DRAWING EVEN IF IT DOESN'T LOOK LIKE A PICTURE OF A MAN

- 1 Yes, immediately
- 2 Yes, but s/he needed some encouragement
- 3 Yes, but s/he needed a lot of encouragement
- 4 No

IF DESSINB=4

*DESSINBP

IF DESSINB=(1, 2, 3)

Which hand did s/he use?

DESSINMAINB

- 1 Right hand
- 2 Left hand
- 3 Both hands

INT TO CHILD: "Thank you for playing with me."

5. ENVIRONMENTAL SAMPLES

IF FAMILY ELIGIBLE FOR ENVIRONMENTAL SAMPLES

INT TO PARENT: "I'll now explain how we are going to collect the environmental samples. As you were told over the phone, I will wipe some cloth wipes over the floor of the room where your child (children if twins) spends (spend) most of his/her (their) time and I will also take your vacuum cleaner dust bag (or the contents of the dust chamber if it is bagless). This will allow us to measure a range of substances (pesticides, phthalates, for example) that might be present in your child's environment. To do this we need to collect a dust sample from your vacuum cleaner bag."

ACCENV

INT TO PARENT: "Is it OK for me to collect some dust samples in your home?"

- 1 Yes
- 2 No
- 3 Refusal at time of CAPI contact
- 4 Samples taken not mentioned in info file

ACCLING

Consent for cloth wipes

- 1 Yes
- 2 No

ACCASP

Consent for vacuum cleaner

- 1 Yes
- 2 No/no vacuum cleaner

INT: MAKE A SUMMARY LIST OF ALL THE OPERATIONS TO BE PERFORMED (SEE APPENDIX 8.1)

IF ACCLING AND ACCASP=1

ENVFAIT

Were the environmental samples taken?

- 1 Yes
- 2 No

INT: REMINDER: A "YES" ANSWER INDICATES THAT SAMPLES HAVE BEEN TAKEN BOTH WITH THE CLOTH WIPES AND FROM THE VACUUM CLEANER

IF ENVFAIT=1

*DATPRELJ

Day DD

*DATPRELM

Month MM

DATPRELA

Year YYYY

IF ENVFAIT=1

TYPLOG3

INT: What is the dwelling type?

- 1 A one-family house
- 2 An apartment, studio or room with independent entrance
- 3 Other dwelling type

IF ENVFAIT=1 AND TYPLOG3=3

*TYPLOG3A

INT: Specify:

INT: IF NECESSARY, ASK CHILD'S PARENT

IF ENVFAIT=1

ETAG3

INT: How many floors are there in the building? |__ | (0 to 98; Don't know=99)

INT: IF NECESSARY, ASK CHILD'S PARENT

INT: COUNT THE MEZZANINE AS A GROUND FLOOR, CODE "0" IF "SINGLE-STOREY"

IF ENVFAIT=1 AND TYPLOG3=(2, 3)

QGRAND

INT: What floor is the dwelling on? |__|_| (QGRAND 0 to 98; DON'T KNOW=99; QGRAND=<ETAG3 IF QGRAND NE 99)

INT: IF NECESSARY, ASK CHILD'S PARENT

INT: COUNT THE MEZZANINE AS A GROUND FLOOR, CODE "0" IF "SINGLE-STOREY"

INT TO PARENT: "Alongside the samples I have just taken, I would like you to give me some other information."

IF ENVFAIT=1

INT: At present, how often:

FREQAER1F

Is the kitchen ventilated?

- 1 Per day
- 2 Per week
- 3 Per month
- 4 Ventilated continuously or by mechanical extract ventilation
- 5 No window or fan

IF FREQAER1F=(1, 2, 3)

FREQAER1

I__I__I times (DON'T KNOW=99)

FREQAER2F

Is the living room ventilated?

- 1 Per day
- 2 Per week
- 3 Per month
- 4 Ventilated continuously or by mechanical extract ventilation
- 5 No window or fan

IF FREQAER2F=(1, 2, 3)

FREQAER2

I__I_I times (DON'T KNOW=99)

FREQAER3F

Is the bathroom ventilated?

- 1 Per day
- 2 Per week
- 3 Per month
- 4 Ventilated continuously or by mechanical extract ventilation
- 5 No window or fan

IF FREQAER3F=(1, 2, 3)

FREQAER3

I__I_I times (DON'T KNOW=99)

FREQAER4F

Are the bedrooms ventilated?

- 1 Per day
- 2 Per week
- 3 Per month
- 4 Ventilated continuously or by mechanical extract ventilation
- 5 No window or fan

IF FREQAER4F=(1, 2, 3)

FREQAER4

I__I_I times (DON'T KNOW=99)

INT: VENTILATED BY OPENING WINDOWS OR FRENCH WINDOWS, FOR EXAMPLE.

IF ENVFAIT=1

INT: In general, how is the floor cleaned in your home? Is it cleaned with:

FREQTYP1

A broom

- 1 Yes
- 2 No

FREQTYP2 A mop/floorcloth 1 Yes

FREQTYP3

A vacuum cleaner

1 Yes

2 No

2 No

FREQTYP4

Other

- 1 Yes
- 2 No

INT: SEVERAL ANSWERS POSSIBLE

IF FREQTYP1=. AND FREQTYP2=. AND FREQTYP3=. AND FREQTYP4=.

FREQTYP9 (not available because empty)

[Don't know]

1 Yes

IF ENVFAIT=1 AND FREQTYP9 NE 1

INT: In general, how often:

IF FREQTYP1=1

FREQMENTYP1

Is the floor cleaned with the broom?

I__I_I times (DON'T KNOW=99)

INT: REMINDER "IN THE HOME"

IF FREQTYP1=1

FREQMENFTYP1

- 1 Per day
- 2 Per week
- 3 Per month

IF FREQTYP2=1

FREQMENTYP2

Is the floor cleaned with the mop/floorcloth?

I__I_I times (DON'T KNOW=99)

INT: REMINDER "IN THE HOME"

IF FREQTYP2=1

FREQMENFTYP2

- 1 Per day
- 2 Per week
- 3 Per month

IF FREQTYP3=1

FREQMENTYP3

Is the floor cleaned with the vacuum cleaner?

I I I times (DON'T KNOW=99)

INT: REMINDER "IN THE HOME"

IF FREQTYP3=1

FREQMENFTYP3

- 1 Per day
- 2 Per week
- 3 Per month

IF FREQTYP4=1

FREQMENTYP4

Is the floor cleaned with [insert reminder other]?

I I I times (DON'T KNOW=99)

INT: REMINDER "IN THE HOME"

IF FREQTYP4=1

FREQMENFTYP4

- 1 Per day
- 2 Per week
- 3 Per month

IF ENVFAIT=1

Sample collection with cloth

wipes

LINGPIEC

INT: In what room were the samples collected with the cloth wipes?

- 1 Child's bedroom
- 2 Living room
- 3 Playroom
- 4 Kitchen
- 5 Other room

IF ENVFAIT=1 AND LINGPIEC=5

*LINGPIECP

Specify:

IF ENVFAIT=1

INT: On what types of flooring were the samples taken?

LINGREV1

Tiles

- 1 Yes
- 2 No

LINGREV2

Carpet

- 1 Yes
- 2 No

LINGREV3

Wood

- 1 Yes
- 2 No

LINGREV4

Plastic (linoleum)

- 1 Yes
- 2 No

LINGREV5

Rug

- 1 Yes
- 2 No

LINGREV6

Concrete

- 1 Yes
- 2 No

LINGREV7

Other flooring

- 1 Yes
- 2 No

INT: SEVERAL ANSWERS POSSIBLE

IF LINGREV7=1

*LINGREVP

Specify:

1 Yes

IF LINGREV1=. AND LINGREV2=. AND LINGREV3=. AND LINGREV4=. AND LINGREV5=. AND LINGREV6=. AND LINGREV7=. LINGREV9 (not available because empty) [Don't know] 1 Yes
<u>IF ENVFAIT=1</u> INT: Generally, how is the floor cleaned in the room where the sample was taken? Is it cleaned with:
FREQTYPIEC1 A broom 1 Yes 2 No
FREQTYPIEC2 A mop/floorcloth 1 Yes 2 No
FREQTYPIEC3 A vacuum cleaner 1 Yes 2 No
FREQTYPIEC4 Other 1 Yes 2 No
INT: SEVERAL ANSWERS POSSIBLE
<pre>#FREQTYPIEC4=1 *FREQTYPIECP Specify:</pre>
<pre>IF FREQTYPIEC1=. AND FREQTYPIEC2=. AND FREQTYPIEC3=. AND FREQTYPIEC4=. FREQTYPIEC9 (not available because empty) [Don't know]</pre>

IF ENVFAIT=1 AND FREQTYPIEC9 NE 1 In general, how often: IF FREQTYPIEC1=1 **FREQMENPIEC1** Is the floor cleaned with the broom? I I I times (DON'T KNOW=99) INT: REMINDER "IN THIS ROOM" IF FREQTYPIEC1=1 **FREQMENFPIEC1** 1 Per day 2 Per week 3 Per month IF FREQTYPIEC2=1 **FREQMENPIEC2** Is the floor cleaned with the mop/floorcloth? I__I_I times (DON'T KNOW=99) INT: REMINDER "IN THIS ROOM" IF FREQTYPIEC2=1 FREQMENFPIEC2 1 Per day 2 Per week 3 Per month IF FREQTYPIEC3=1 **FREQMENPIEC3** Is the floor cleaned with the vacuum cleaner? I__I_I times (DON'T KNOW=99) **INT: REMINDER "IN THIS ROOM"** IF FREQTYPIEC3=1 **FREQMENFPIEC3** 1 Per day 2 Per week 3 Per month IF FREQTYPIEC4=1 **FREQMENPIEC4** Is the floor cleaned with [insert reminder other]?

I__I__I times (DON'T KNOW=99)
INT: REMINDER "IN THIS ROOM"

IF FREQTYPIEC4=1

FREQMENFPIEC4

- 1 Per day
- 2 Per week
- 3 Per month

IF ENVFAIT=1

DATEMENPIEC

INT: How many days ago was the floor last cleaned in the room where the sample was taken?

(DATEMENPIEC=< 300; DON'T KNOW=999)

INT: IF THAT VERY DAY, CODE 0

IF ENVFAIT=1

Vacuum cleaner bag

TYPASP

INT: What is the vacuum cleaner type?

- 1 Vacuum cleaner with bag
- 2 Bagless vacuum cleaner
- 3 Other, specify

11	- 7	ΓYI	DΔ	S	P=	3
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*TYPASPP

INT: Specify:

INT: IF NECESSARY, ASK CHILD'S PARENT

ASPCHANG

INT: How long ago was the vacuum cleaner bag (IF TYPASP=1 OR 3)/the dust chamber (IF TYPASP=2) last changed (IF TYPASP=1 OR 3)/emptied (IF TYPASP=2)?

I I Day/Week/Month (DON'T KNOW=99)

IF ASPCHANG NE 99

ASPCHANGF

- 1 Day(s)
- 2 Week(s)
- 3 Month(s)

IF ENVFAIT=1

Which rooms in the dwelling are generally vacuumed using this vacuum cleaner?

ASPIEC1

Kitchen

- 1 Yes
- 2 No

|--|

Living room

- 1 Yes
- 2 No

ASPIEC3

Dining room

- 1 Yes
- 2 No

ASPIEC4

Bedroom(s)

- 1 Yes
- 2 No

ASPIEC5

Bathroom/toilet

- 1 Yes
- 2 No

ASPIEC6

Study

- 1 Yes
- 2 No

ASPIEC7

Playroom

- 1 Yes
- 2 No

ASPIEC8

Other room

- 1 Yes
- 2 No

INT: SEVERAL ANSWERS POSSIBLE

IF ASPIEC8=1

*ASPIEC8P

Specify:

IF ASPIEC1=. AND ASPIEC2=. AND ASPIEC3=. AND ASPIEC4=. AND ASPIEC5=. AND ASPIEC6=. AND ASPIEC7=. AND ASPIEC8=.

ASPIEC9

DON'T KNOW

1 Yes

IF ENVFAIT=1

In addition to the rooms just mentioned, since the bag was last changed (or the dust chamber was last emptied) has the vacuum cleaner been used to clean:

ASPAUT1

The garage

- 1 Yes
- 2 No

ASPAUT2

The basement or cellar

- 1 Yes
- 2 No

ASPAUT3

The balcony/terrace

- 1 Yes
- 2 No

ASPAUT4

The fireplace/stove

- 1 Yes
- 2 No

ASPAUT5

The barbecue

- 1 Yes
- 2 No

ASPAUT6

The car

- 1 Yes
- 2 No

ASPAUT7

DIY residues (sawdust, plaster, debris)

- 1 Yes
- 2 No

ASPAUT8

Other

- 1 Yes
- 2 No

INT: SEVERAL ANSWERS POSSIBLE

IF ASPAUT8=1	
*ASPAUT8P	
Specify:	

<u>IF ASPAUT1=. AND ASPAUT2=. AND ASPAUT3=. AND ASPAUT4=. AND ASPAUT5=. AND ASPAUT6=. AND ASPAUT8=.</u>

ASPAUT9

No other room

1 Yes

IF ASPAUT1=. AND ASPAUT2=. AND ASPAUT3=. AND ASPAUT4=. AND ASPAUT5=. AND ASPAUT6=. AND ASPAUT6=. AND ASPAUT6=. AND ASPAUT6=.

ASPAUT10

DON'T KNOW

1 Yes

6. END OF INTERVIEW

INTERLOC

Who was your main interlocutor?

- 1 Mother/female partner
- 2 Father/male partner
- 3 Grandparent
- 4 Other family member
- 5 Other person, not family member

INT: GIVE ONE ANSWER ONLY

	ΙF	IN7	TERL	.OC=	(4,	5)
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*INTERLOCP

Specify:	

INT: Were other people present in the room, whether or not they interacted with the child or parent during the test?

AUTRESPERS1

No other person

1 Yes

IF AUTRESPERS1=.

AUTRESPERS2

Other persons present: mother/female partner

- 1 Yes
- 2 No

AUTRESPERS3

Other persons present: father/male partner

- 1 Yes
- 2 No

AUTRESPERS4

Other persons present: grandparent

- 1 Yes
- 2 No

AUTRESPERS5

Other persons present: half-sister/half-brother

- 1 Yes
- 2 No

AUTRESPERS6 Other persons present: other family member(s) 1 Yes 2 No
AUTRESPERS7 Other persons present: non-family member 1 Yes 2 No
INT: SEVERAL ANSWERS POSSIBLE
<pre>IF AUTRESPERS6=1 OR AUTRESPERS7=1 *AUTRESPERSP Specify:</pre>
IF NAISGEM=1 ENTJUM

<u>IF ENTJUM=2</u>

ENTJUMP

1 Yes 2 No

Reason(s) why not:

Could you interview both children?

INT TO PARENT AND CHILD: "We have come to the end of the questionnaire. We are very grateful to you and your child for giving up your time to take part in this survey."

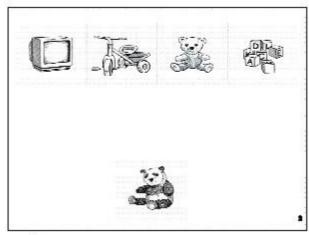
7. OVERALL IMPRESSIONS ABOUT VISIT (TO BE COMPLETED BY INTERVIEWER)

APPRE
Did you get the impression that the interviewed parent was reluctant to answer certain questions or to take
certain samples?
1 Yes
2 No
IE ADDRE-1
<u>IF APPRE=1</u> *APPREP
Specify:
*RQTEL
Do you have any comments to make about your visit? Comments about visit:
DUREES5
Duration of child's BAS test
III min
DUREES8
Duration of child's 1st vision test
III min
· <u></u>
DUREES9
Duration of child's 2nd vision test
' <u></u> '''''''
DUREES10
Duration of child's praxis test
'''"""
DUREES11
Duration of child's staring test
_ min
111
DUREES12
Duration of child's superimposed images test
' '''''

8. APPENDICES

8.1. Description BAS

The "Picture Similarities" test comprises a set of 4 images on a page. The child is given a card with a 5th image on it and must say which of the 4 pictures on the page shares an element or concept with the one on the card. Here is an example of a set of images: the card (at the bottom) matches with the third image as both are pictures of soft toys.



There are 33 sets of images in the game (the first five sets are for practicing the game). The game ends when the child has made 6 mistakes in 8 consecutive sets of images. The information to be entered based on the child's answers and the rules for ending the test have been implemented in the interviewers' CAPI questionnaire.

-5-

8.2. Instructions to interviewers for using cloth wipes

The cloth wipes are used to collect dust in the room where the child spends most time. If the parent is unsure, give encouragement (we're talking about the room where the child most often plays on the floor).

Before taking samples

- take a control sample

Wear new gloves

Unfold the clean cloth and shake it out

Fold it and place it in the glass tube with the coloured label

Mark it with the identifier given on the consent form (NIPRé adhesive label OR handwritten NIE)

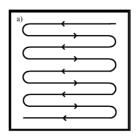
- clean the template with a clean cloth

Sample taking

Place the template on the floor where the sample is to be taken

Unfold a clean cloth and place it inside the template

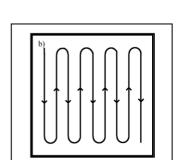
Place the flat of your hand on the cloth and press down firmly



a)

Wipe the cloth over the floor in an S-shaped pattern as shown in figure a until the entire surface to be sampled has been covered.

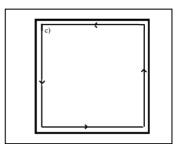
Fold the cloth in half so that the contaminated surface is on the inside (take care not to touch the contaminated part when folding the cloth)



b)

Wipe the cloth over the floor in the same S-shaped pattern as before, but in a perpendicular direction.

Fold the cloth a second time as described above.



c)

Wipe the cloth around the edge of the template

Fold the cloth into three lengthwise, roll it up and insert it into the glass tube.

Mark it with the identifier given on the consent form (NIPRé adhesive label OR handwritten NIE)

Repeat the operation once (two samples in total) after moving the template to a different place, but in the same room.

Place the glass tubes containing the cloth wipes into the shipment box (TO BE SHIPPED WITHOUT DELAY)

8.3. Instructions to interviewers for taking vacuum cleaner sample

Vacuum cleaners with bag:

Ask the parent to bring you the vacuum cleaner

Prepare a zipped bag

Put on gloves and a protective mask in necessary

Ask the parent to open the vacuum cleaner so that you can take out the bag

Remove the bag carefully without allowing the dust to escape

Carefully place the vacuum cleaner bag in the zipped bag

Close the zipped bag

Mark it with the identifier given on the consent form (NIPRé adhesive label OR

handwritten NIE)

Place the bag in the shipment box (TO BE SHIPPED WITHOUT DELAY)

Bagless vacuum cleaners:

Ask the parent to bring you the vacuum cleaner

Prepare a zipped bag

Put on gloves and a protective mask in necessary

Ask the parent to open the vacuum cleaner so that you can take out the dust chamber

Remove the dust chamber carefully without letting the dust escape

Place the entire the dust chamber inside the open zipped bag

Empty out the contents as carefully as possible

Wait for around two minutes to allow the dust to settle

Gently remove the dust chamber and close the zipped bag

Mark it with the identifier given on the consent form (NIPRé adhesive label OR handwritten NIE)

Place the bag in the shipment box (TO BE SHIPPED WITHOUT DELAY)

8.4. Vision tests



Test booklet

Vision and visual attention tests conducted in the home at age 3.5 years

Near vision acuity

REMINDER OF MAIN STAGES:

- Place the booklet around 30 cm from the child's eyes, perpendicular to his/her line of sight. This distance corresponds roughly to the height of the test booklet page.
- Do not hesitate to ask for more light in the room if necessary
- Use the practice pages (pages 4 and 5) to try out the test with the child (point to the large identical image or name it)
- Start with the test with glasses if the child usually wears them

ATTENTION: work through the successive pages showing only the MIDDLE image

- If the child reaches the last level, validate with at least one side image.
- In the event of failure, return to PREVIOUS page(s) until a last level is validated with at least one side image.

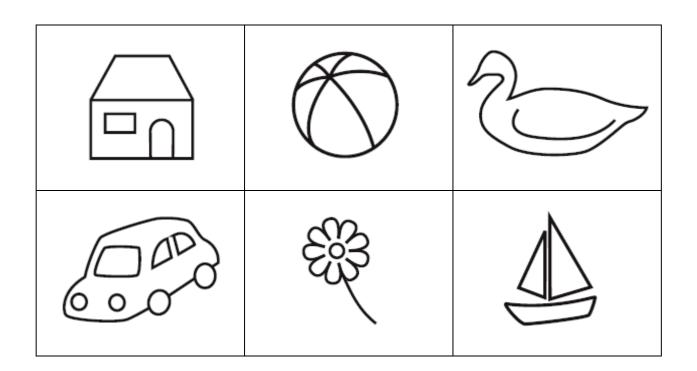
LAST level validated: MIDDLE IMAGE + AT LEAST ONE SIDE IMAGE

- If the child moves closer to the booklet, tell him/her that: "In this game you mustn't move even if the pictures get smaller and smaller."
- However, the near vision test conducted at 20 cm, for example, does not invalidate the test. The distance will be recorded in a closed question
- Make sure that no third party helps him/her to answer

This test uses the reading optotypes developed by ATOL. Authorization dated 24 February 2014

Practice

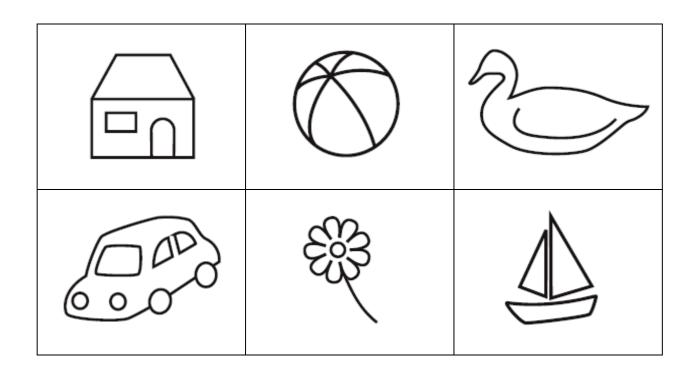
Name the middle image or point to the matching image Ignore the side images















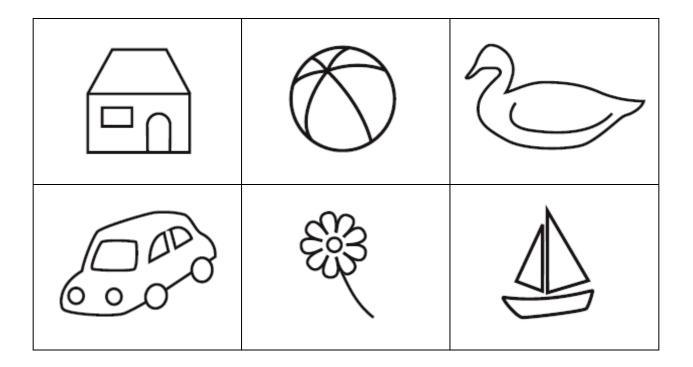


Binocular vision in habitual conditions without glasses or with glasses for children who wear glasses

- The child is asked to recognize the bottom middle image on each successive page, either by naming it or by pointing to the matching image above.
- For the last level, the child must name or point to at least one side image.
- In the event of failure, whatever the level, return to the previous page and ask the child to name or point to at least one of the two side images.
- The level is validated if the middle image plus at least one side image are named or pointed to.
- If no side image is named or pointed to, return to the next previous page, etc.
- The last validated level is recorded (A4 for example).

VISIONHAB: Near vision in habitual conditions

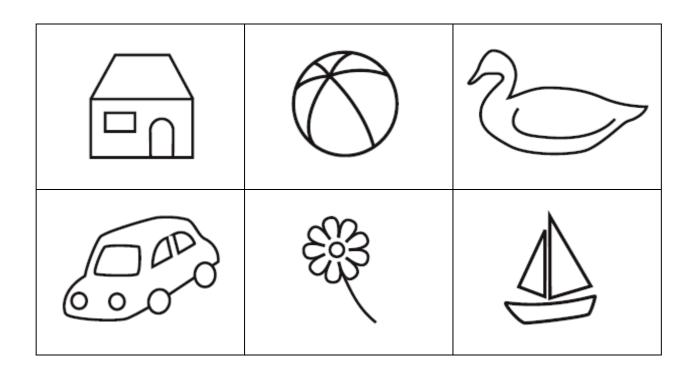
- 1 A20
- 2 A12
- 3 A10
- 4 A8
- 5 A6
- 6 A5
- 7 A4
- 8 A3
- 88 Refusal, didn't want to play the game







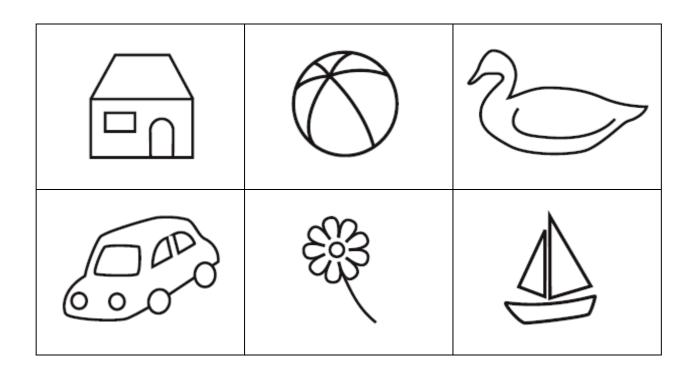








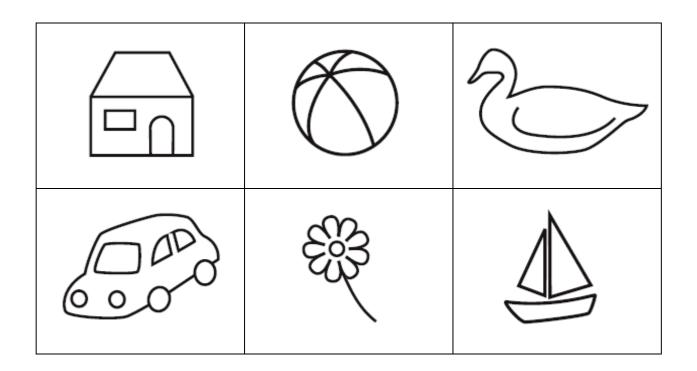








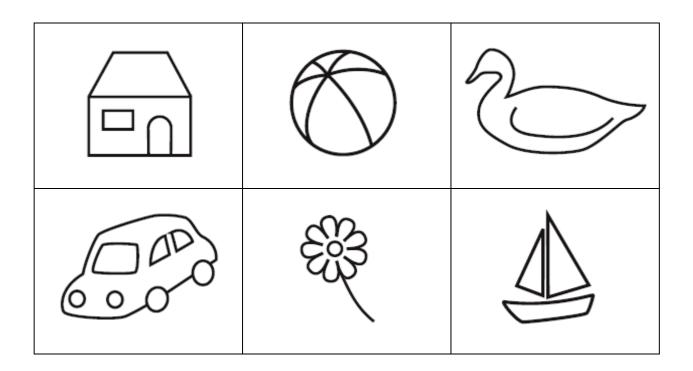




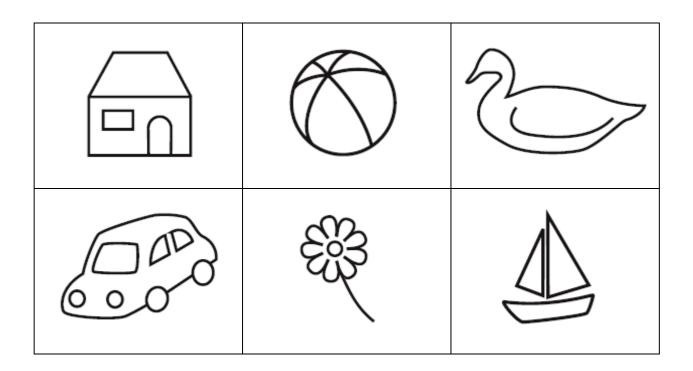






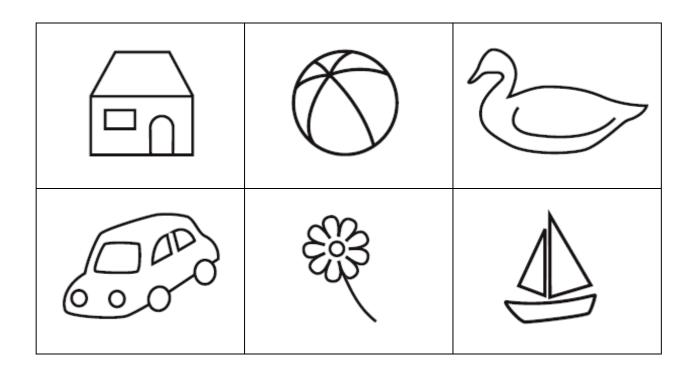


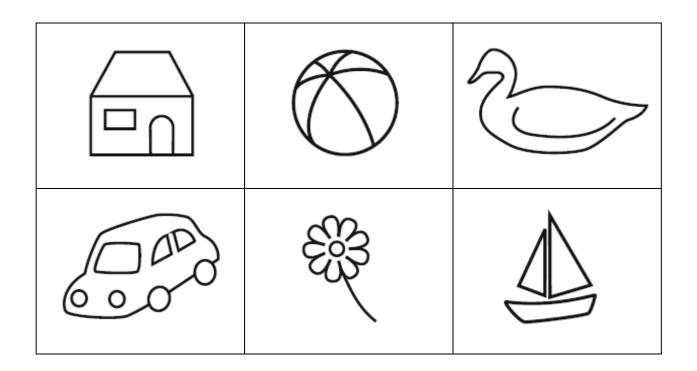
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12





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А3

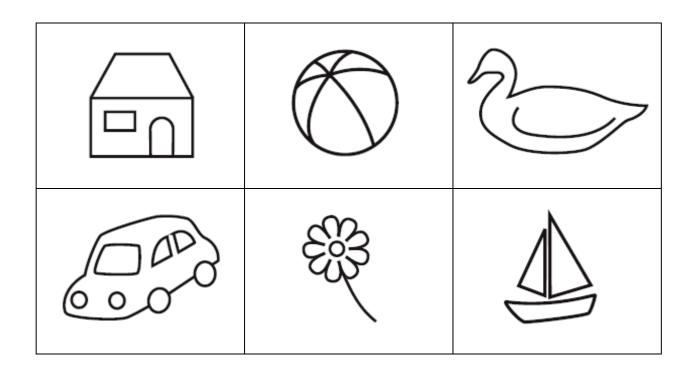
Binocular vision <u>without</u> glasses only for children who wear glasses

- The child is asked to recognize the bottom middle image on each successive page, either by naming it or by pointing to the matching image above.
- For the last level, the child must name or point to at least one side image.
- In the event of failure, whatever the level, return to the previous page and ask the child to name or point to at least one of the two side images.
- The level is validated if the middle image plus at least one side image are named or pointed to.
- If no side image is named or pointed to, return to the next previous page, etc.
- The last validated level is recorded (A4 for example).

8 A3

VISIONSSLUN: Near vision without glasses 1 A20 2 A12 3 A10 4 A8 5 A6 6 A5 7 A4

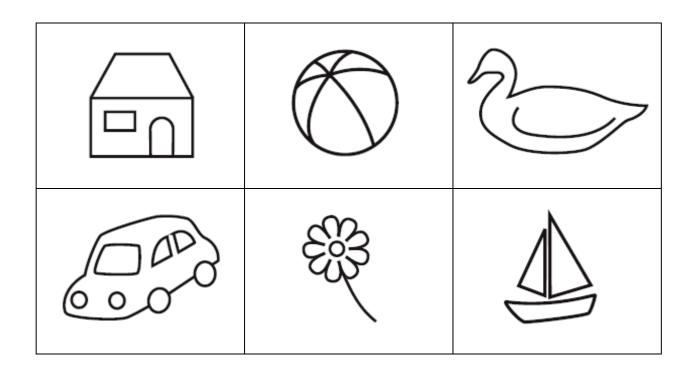
88 Refusal, didn't want to play the game







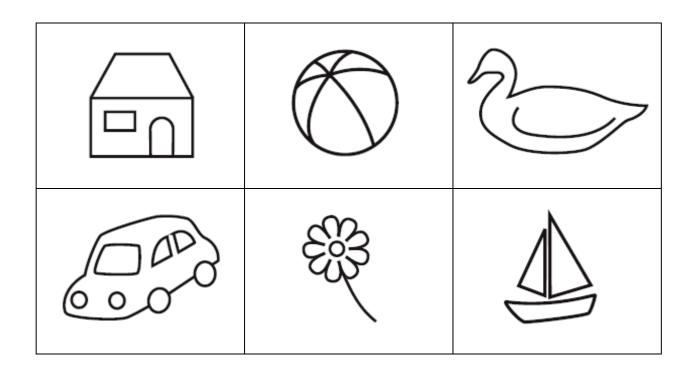








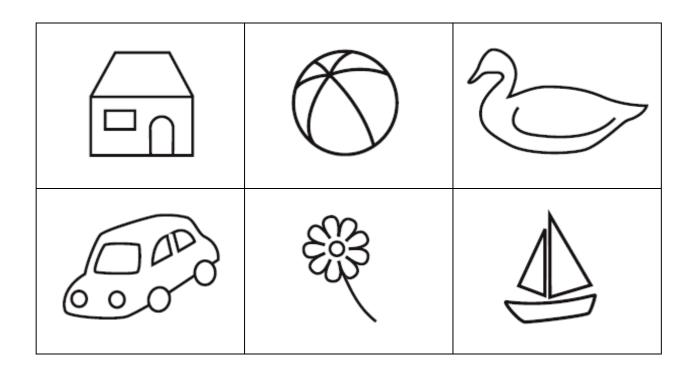








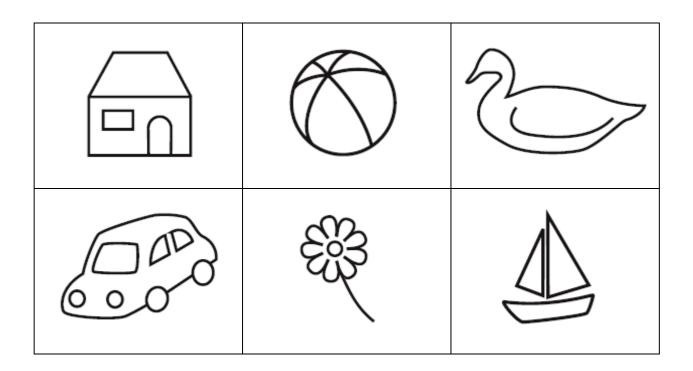








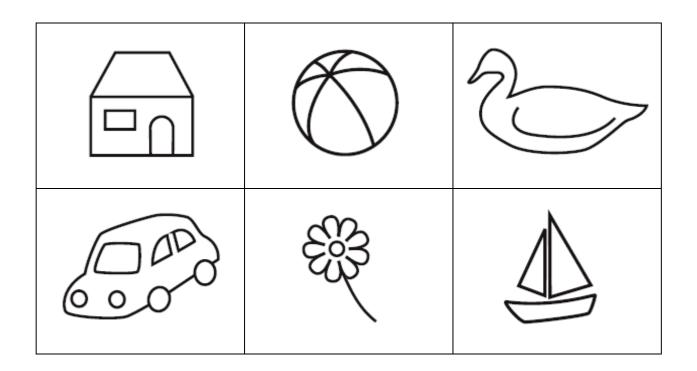




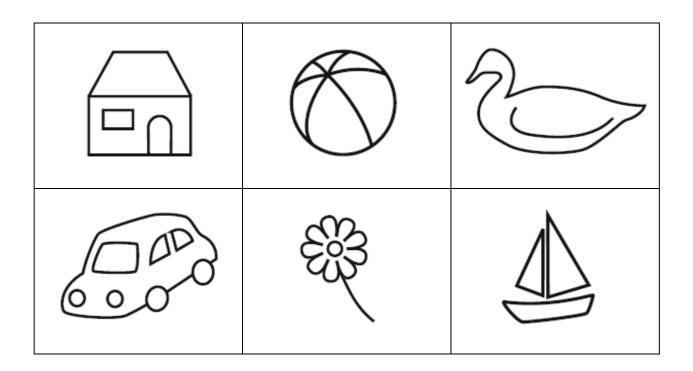




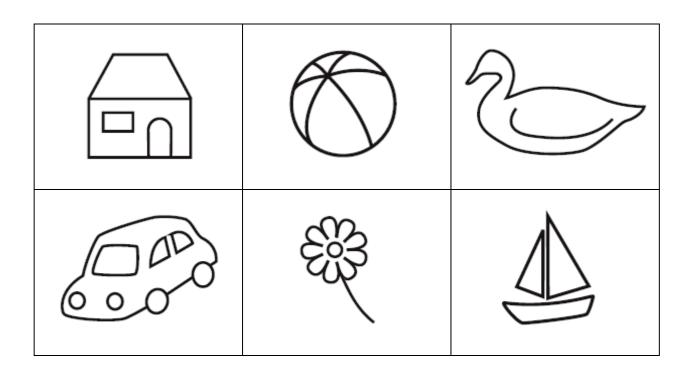








₹ £



А3

Praxis



"Try and do the same thing as me with your hands".

The child succeeds in the test if:

- The tip of the of the left-hand thumb touches the tip of the 5th finger of the other hand, or vice-versa
- Both hands are practically in the same plane
- The palms are facing in opposite directions

Do not:

• Break down the movement to show how the child's hands should be placed

You can:

Let the child try several times

PRAXIS

- 1 Success
- 2 Failure
- 8 Didn't try, refusal
- 9 Not done

Fixing on an object

"Now let's play another little game. Look at my crayon for 10 seconds without moving your eyes or your head. You must keep looking at it all the time. Are you ready?"

• The interviewer holds the crayon in front of him/herself. The crayon must be around 60 cm from the child.

FIXING ON AN OBJECT

Was the child able to stare at the object without moving his/her head or eyes?

- 1 Yes
- 2 No
- 8 Didn't try, refusal
- 9 Not done

Superimposed images

"What can you see in this picture"?

BUCKET

- 1 Named the bucket
- 2 Didn't name the bucket (refused, said words that had nothing to do with a bucket...)

BROOM

- 1 Named the broom
- 2 Didn't name the broom (refused, said words that had nothing to do with a broom...)

CRAYON

- 1 Named the crayon
- 2 Didn't name the crayon (refused, said words that had nothing to do with a crayon...)

